Greek Mythology

QUEST 2016

**Sept 30-October 2**

**Rowen’s Ravine Scout Camp**

This confirms your project registration for QUEST 2016. Thank you for volunteering your time this weekend to help the teams take on the Quest. There are some very exciting and challenging projects planned.

**Quest 2016 Core Crew is responsible for all forms (SG1, SG2, SG3, SG4) for this event (from arrival time to departure time). Please contact Heather Neufeld (redcanoe@sasktel.net) if you require a copy of the SG3 form prior to attending this weekend.**

**Guiders Bringing Teams/Rangers - Should your team choose to participate in any activities prior to or on your way home from Quest, please ensure you follow appropriate Safe Guide requirements and paperwork. Quest 2016 Core Crew recommends that parents provide transportation to and from this event; however, should Guiders arrange carpooling or transport girls to Quest, an SG3 must be submitted (and any other required documentation) no later than September 15, 2016 to the Provincial Office.**

**Please be patient as there maybe traffic delays when entering and exiting the site.**

**ALL PROJECT STAFF MUST CHECK IN AND MUST REGISTER TOGETHER AT PROJECT REGISTRATION.**

**All Incident and First Aid forms** completed throughout the weekend (Friday – Sunday) must be returned to either the Quest Responsible Guider or Quest First Aid Coordinator prior to leaving on Sunday. Team First Aiders are responsible for all team medications and for minor first aid situations. Please coordinate times to meet with teams that may have specific medication schedules throughout Saturday.

Security and Core Staff will circulate throughout the camp and project area on a regular basis and can be contacted through Quest Headquarters.

Enclosed are the following documents:

* Suggested Equipment List in addition to project supplies
* Suggested Personal Kit List
* Driving Directions to camp
* Quest Schedule
* Score sheet – ***for your information only***
* **SG1 – Activity Plan – PLEASE PROVIDE TO PARENTS**
* Permission Form (SG2 for Quest event)
* Health Form (H.1 (girls) and H.2 (adults))
* **Emergency Response Plan (SG4)– for Quest – please review procedures with your team**
* Non-Member Form (A.7) and accompanying note
* Change in Project Members Form
* A copy of the information sent to teams

Should you require any additional information or have any questions about the enclosed, please contact Heather Neufeld at redcanoe@sasktel.net

QUEST 2016 – Projects Confirmation Forms

c/o 200-1530 Broadway Ave

Regina, SK S4P 1E2

Please return the following information, to the address above, no later than **September 22, 2016**:

* All signed SG2 forms. Permission forms will not be accepted at Quest. Girls will be sent home if a Permission form is not received. ~ for Rangers and non-Guiding youth
* **ONE H.1 HEALTH FORMS** **with original signatures and photo for all girls**. ALL Adults must carry their H.2 forms on them at all times. ***The H.1 health form will be returned, at registration, to each girl in a waterproof bag to carry with her at all times during the camp.***
* Each project must indicate a Home Contact person. This person will be contacted in the event of an emergency. Please indicate if a team has the same home contact.
* Your preferred camping location (ie. with team or Ranger/ adult camp area)

**WHERE REQUIRED PLEASE SEND A Copy of PRC and A7 form for all Adult non-members if not previously submitted to the Provincial Office.**

Teams and Project personnel should arrive at Rowen’s Ravine Scout Camp after 6pm Friday, September 30. Project Registration will be held between 6:00 – 9:00 p.m. on September 30 near Headquarters. Upon registering, you will be directed to your tenting and project sites. Vehicles will not be permitted in the project area. This is for the girls’ and your safety. Only CORE CREW emergency vehicles permitted to be driven in the project area during the ‘Quest’ .

On Saturday, October 1, at 9:30 am all teams will meet for a brief Opening at which time teams will be provided with their starting project number. Prior to 10:00am all teams will depart to the “Project Site” where they will spend the next twelve hours participating in various projects that will challenge their abilities in reasoning, leadership, teamwork and endurance. Please ensure your project is ‘ready to go’ at 10am to ensure fairness to all teams. **PROJECTS WILL BEGIN AT 10:00AM SHARP.**

**PROJECTS RUN BY RANGERS:**

It is terrific that you are running a project at Quest. This is a great chance for you to have some fun, develop your skills, and for the Pathfinder-age girls to see potential opportunities for Ranger activities and to talk to you about Rangers.

Please do not bring walkie-talkies or cell phones to Quest. Security will be circulating through the loop frequently throughout the day. **Guiders that chose to bring cell phones should make an effort to use them privately and for essential calls only.**

In addition to the above paperwork, you must have a Guider who is responsible for you somewhere on the camp property. They don't have to be on the project site with you at all times during "the Quest" (this can be a Guider with a team). It would be great if they could check in with you a couple of times during the day. There will be a Ranger camping area.

**GUIDERS:**

Guiders can circulate through the loop to ensure the girls are coping well and having fun **but they may not in any way and at any time, assist the girls with their QUEST (this includes meals)**. Guiders who are also running projects may encourage their teams to check in with them. Using walkie-talkies and/or cell phones between Guiders and teams provides a perceived advantage. Please do not bring walkie-talkies or cell phones to Quest. **Guiders that chose to bring cell phones should make an effort to use them privately and for essential calls only.**

**QUEST INFORMATION:**

* Projects are to run 20-30 minutes. Please ensure that your project CAN BE COMPLETED within this time frame.
* Teams will be scored at each project that they participate in and the team with the highest total score will be the winner. A sample is attached for your review. The score sheets will be distributed on Friday evening at the Project Meeting. ***Teams should not be scored based on your expectations on how the project should be done but rather on the criteria of the score sheet.***
* Teams strategically choose the order in which they complete projects. Teams will be assigned a starting project. Projects DO NOT need to be completed in numerical order.
* All Project sites must be staffed from 10am – 10pm, unless notified by the Project Coordinator.
* Projects are to be lit during the evening.
* Water, please have:
  + hot water available for yourselves and the teams to make hot drinks or quick meals at the project site
  + Large water jug (or 2) for you, at the project, and to share with any girls that need to fill up their water bottles, (would be appreciated).
* If you have a chance, check out the team flags at the entrance to the Project Area. The girls have put a lot of work into them and they are fantastic.

### PICTURES/VIDEO TAPING:

Attention all Quest participants (team & project members)!

Quest activities might be photographed, and/or video-taped. As you can appreciate with an event of this size, the Girl Guides of Canada Quest Organizing Team cannot assume responsibility in the event that your picture may be recorded. We ask that Quest participants who do not wish their picture recorded take responsibility for managing this on their own.

**MALES:**

Males on site have to be accompanied by a registered adult member of Girl Guides of Canada. They may camp in the designated area to be determined. Members of Scouts Canada need to be identified in order to ensure their membership status can be confirmed. All other non-members must completed a PRC and A7 form.

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EQUIPMENT KIT LIST

Your equipment will vary depending on your menu and personal requirements. Equipment should be in good to excellent working order and water proofed. Please adjust based on your team needs.

Tents (with extra pegs, and guy lines)

Hammer or mallet Tarps & rope

Large Water jug (water is available)

Food for pot luck

Lantern Equipment Storage containers

Team First Aid Kit and team health forms

Matches Garbage containers

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PROJECT KIT LIST

* Equipment to run Project
* Site Lighting (the sites must be lit at night)
* Clipboard & pen/pencils for scoring (you may also want to consider a method (bag/cover) to assist with keeping this dry in the event of rain
* Food, water and camping equipment as required for your group
* Container of hot water for yourselves and the teams to make hot drinks or quick meals
* Large water jug (or 2) for you, at the project, and to share with any girls that need to fill up their water bottles, would be appreciated.

The Quest Core Crew is not responsible for any missing, damaged or otherwise altered equipment or gear.

Project staff are not to prepare or serve food to the girls during the Quest.

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Tips about your campsite:

* You are responsible for your own equipment.
* You are responsible for your own garbage. What you bring, you take home.
* We are not able to guarantee picnic tables will be available.
* There are flush toilets at the Lodge only (Project site will have port a potties).
* The weather is unpredictable! Bring warm clothes, sleeping bags, blankets etc.
* This site is prone to high winds.
* Campsites are located in an open field (NO TREES)
* No open fires of any kind (includes no trace) in the field area.
* All cooking must be conducted on a camp stove.
* Water is available on site.

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PERSONAL KIT LIST (as suggested to teams)

Warm sweater sunscreen

Sweatshirt (preferably hooded) bug repellant

2 Warm pants flashlight (extra batteries and bulb)

Long johns/tights emergency whistle

Socks sit upon

Underwear paper/pen

Jogging suit and thick socks (for bed) water bottle

Camp hat/Winter hat warm sleeping bag

Mittens or gloves sleeping pad/ground sheet

Warm coat camp pillow

Footwear (waterproof and suitable for hiking) personal first aid kit

Extra blanket (rolled in sleeping bag) Sneakers

Toilet articles (facecloth, soap, toothbrush etc.) Survival kit

Any other items you deem appropriate

DO NOT BRING CELL PHONES, TANK TOPS, and FLIP FLOPS

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Each team member must have a Personal backpack with the following during the competition:

Filled Water bottle work gloves

Mug flashlight (one flashlight per team member)

Sit upon personal first aid kit

Hot powdered drink knife – (swiss army style)

Snacks toilet paper

Extra socks your lunch and supper

Survival kit Personal Health Form (which you will receive Friday night)

Compass

EACH TEAM MUST HAVE (minimum): One tarp – min. 10 X 12 feet and Rope (at least - 15 feet in length).

There will be hot water available at some of the Project sites to make a hot drink.

Guiders are not permitted to prepare or serve food to the girls in the Project site.

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Tips for your personal gear:

* Clothing – stay away from cotton and denim. These fabrics attract water and do not stay warm (or dry quickly). Choose fabrics like polar fleece as it repels water. Dress in layers to trap warm air between the layers.
* Groundsheet – absolutely necessary under your bedroll to protect against dampness.
* Sleeping pad – air mattresses are not recommended at this time of year because they are very cold. The best insulator is a Thinsulate pad (blue foam pad). Thermarest pads (self-inflating) are also a good choice as they are properly insulated for cold weather.
* Sleeping bag liner – Use a blanket, a flannelette sheet or a piece of polar fleece to line your sleeping bag for extra warmth.
* Waterproof all personal gear
* Waterproof all gear to be carried during competition

QUEST SCHEDULE

Friday

6-9 pm Team and Project Registration

Set up Camp

9:00 pm Team Meeting (one adult and one girl representative per team)

9:30 pm Project Meeting (Project Leads and Ranger on site adult)

10 – 11:00pm Trader/Social Time – a time for teams to meet and trade with each other

11:30pm Quiet Time

Saturday

8-9:30 am Prepare for the Day

9:30 am Team Photos will be taken – Opening Ceremony -

10 am Projects Start

Remember to take everything you will need for the day with you as returning to your tent site will waste valuable time in completing your QUEST!

10:00 pm Projects Close

10:15 Mug up

11:30 Quiet Time

Sunday

Pre 10am Clean up & Break Camp

10 am Official Closing and Presentations

Reflections

11 am All campers leave

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| TEAM # |  |  | | |  | | | | | PROJECT # | | | | | | | | | | | | |
| QUEST 2016 | | | | | | | | | | | | | | | | | | | | | | |
| Score Sheet | | | | | | | | | | | | | | | | | | | | | | |
| Start Time: |  |  | | | Team: | | | | | |  | | | | | | | | | | | |
| Finish Time: |  |  | | | Girls’ Names: | | | | | |  | | | | | | | | | | | |
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| Protocol | | | | | | | | | | | | | | | | | | | | | | |
|  | | | | | Score | | | | | | | | | | | | | | | | | |
| Was the team number visible? | | | | | 0 | | | 1 | | 2 | | | 3 | | | | 4 | | | 5 | | |
| Did they have their health forms? | | | | | 0 | | | 1 | | 2 | | | 3 | | | | 4 | | | 5 | | |
| Did they introduce themselves by name, and team number? | | | | | 0 | | | 1 | | 2 | | | 3 | | | | 4 | | | 5 | | |
| Did the team listen to directions given by Project staff? | | | | | 0 | | | 1 | | 2 | | | 3 | | | | 4 | | | 5 | | |
| Was the team with respectful, polite and courteous to each other AND to project staff? | | | | | 0 | | | 1 | | 2 | | | 3 | | | | 4 | | | 5 | | |
|  |  |  | | |  | | | | |  | | | | | | |  | | | | | |
| Team Cooperation | | | | | | | | | | | | | | | | | | | | | | |
| Were all members involved in planning? | | |  | 0 | | 1 | | 2 | 3 | 4 | | 5 | | 6 | | 7 | | 8 | 9 | | 10 | |
| Was the team able to agree on a plan? | | |  | 0 | | 1 | | 2 | 3 | 4 | | 5 | | 6 | | 7 | | 8 | 9 | | 10 | |
| Did they all share in problem solving attempts/decisions? | | |  | 0 | | 1 | | 2 | 3 | 4 | | 5 | | 6 | | 7 | | 8 | 9 | | 10 | |
| Did all team members take part in the project? | | |  | 0 | | 1 | | 2 | 3 | 4 | | 5 | | 6 | | 7 | | 8 | 9 | | | 10 |
|  |  |  | | |  | | | | |  | | | | | | |  | | | | | |
| Timing | | | | | | | | | | | | | | | | | | | | | | |
| On time (20-30 min) | | 20 | | | | |  | | | | | | | |  | | | | | | | |
| Overtime (30+min) | |  | | | | | 10 | | | | | | | |  | | | | | | | |
| Quit/Did not attempt | |  | | | | |  | | | | | | | | 0 | | | | | | | |
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| Comments: | | | | |  | | | Total Score: | | | | | | | | | | | | | | |
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ALL CRITERIA NOT MET WILL SCORE 0.

NO BONUS POINTS ARE TO BE ASSIGNED.

CONFIRMED QUEST 2016 PROJECT STAFF

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| **Members of Project Staff (all girls and adults must be listed)** | | | |
| **Name** | **Current First Aid**  **Yes/No**  **(Y/N)** | **Guider/**  **Ranger/Non-Member (G/R/NM)**  **Please indicate one** | **iMIS # (if applicable)** |
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Are you coming with a team? \_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Contact Person:**

Name: Phone number: \_\_\_\_\_

Contact e-mail address (required):

Address:

**EMERGENCY CONTACT WHILE AT QUEST FOR ALL PROJECT STAFF:**

Name: Phone number: \_\_\_\_\_

Alternate Phone Numbers:

Address:

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| --- | --- | --- | --- | --- |
| For Ranger Staffed Projects: Adults on Site that are Responsible for Rangers | | | | |
| Role | Name | Email address | Full address /  Phone number | iMIS # |
| *Contact*  *Guider* |  |  |  |  |
| *First*  *Aider* |  |  |  |  |

*We protect and respect your privacy. Your personal information is for the exclusive use of the Quest Planning Team. We do not provide or sell information outside our organization.*

Please indicate your preferred camping area: Ranger, Adult, Team