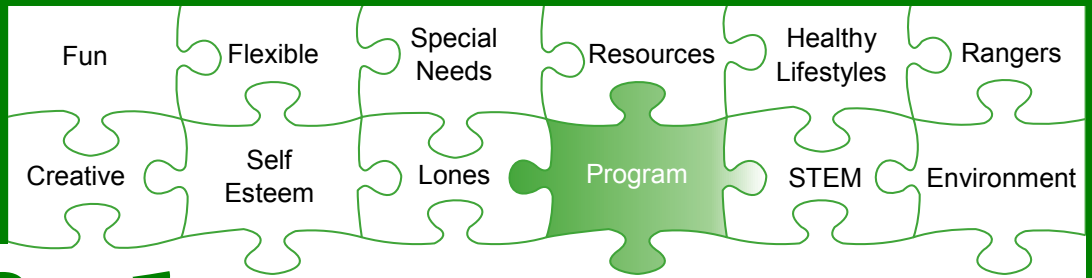




Girl Guides of Canada
Guides du Canada

BC PROGRAM COMMITTEE



FunFinder

October 2012

Celebrations: October through December

This is the fourth and final edition of the FunFinder focusing on celebrations. This issue includes

celebrations in October, November and December. However, these ideas could be used at any time of year.

Visit the BC Girl Guides website to find the entire series of Celebration FunFinders.

Challenge: Zoë's Trek Around the World

The Zoë's Trek Around the World national challenge has been completely updated and is a great way to give your girls a taste for international travel. This challenge also covers lots of program work! Travel from Canada to China, New Zealand, Kenya, France, Brazil, Trinidad and back to Canada again. The direct

link to this challenge is at https://memberzone.girlguides.ca/ProgramResources/girl_programs/ChallengesActivities/ZoeTrekAroundTheWorldChallenge/SitePages/Home.aspx (log in to Member Zone required). Or follow this route from Member Zone: Under

Program Resources, click **Girl Programs** > under Challenges/Activities, click **Zoë's Trek Around the World Challenge**.

You can do this challenge with any branch. Feel free to adapt, modify or adjust activities as you feel most appropriate for the girls in your unit.

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New Challenge: Arts to Go - Circus Theme

Over the years, a number of Arts to Go challenges have been released in BC, including: Splash (now retired), Get Outdoors and Food theme. As Splash was retired last year, a brand new challenge has been developed: Circus theme!

The main attraction section includes Clowning Around (drama), Carousel Time

(music), High on the Trapeze (dance) and Peanuts & Popcorn (crafts).

This challenge is to be released at the upcoming Arts Training weekend at the end of September 2012. Watch for it on the challenge section of the BC website in late October.

To complement this challenge, the Arts to Go

toolkit has been updated. We are working on making this resource available for you online. Check with your District Commissioner for a copy of the original Arts to Go kit.



Wanted: Communications Liaison

The BC Program Committee is looking for someone who has experience and skill using Microsoft Publisher to join our team. This person

needs to be able to use the full features of the program (basically, re-create what you see in this newsletter) and must be an enthusiastic individual

interested in sharing their love of Guiding with the girls and Guiders of BC. For more information on the position, please contact program@bc-girlguides.org.

Coming Soon! A New National Challenge



Be one of the first to see the new challenge when it's posted at:

<http://www.national-serviceproject.ca>

Mad Hatter Day

Oct
6

You Are Invited to a Most Important Date!

Everyone's childhood should have a smattering of Lewis Carroll's Alice in Wonderland to help colour their imagination. So how wonderful that October 6th is Mad Hatter's Day! Why October 6th? The original illustrations show the Mad Hatter with a slip of paper in the brim of his hat reading "In

this style 10/6" so the date was fitting (though the 10th of June would work too!)

Mad Hatter Day is a day of turn-around--of making the world a slightly sillier place--in the spirit of Lewis Carroll's imaginary trip down a rabbit

hole where the impossible becomes possible. So how to celebrate? The most celebratory way possible--a Mad Hatter Tea Party!



Alice in Wonderland Book

A check of our Canadian copyright laws has provided us with the permission to copy and share the original book and its illustrations, as they are now in the public domain. Note: This does not apply to any publications of Alice in Wonderland that were created after the original book (e.g., Disney's version).



We suggest using the Project Gutenberg to obtain copies of the original text and illustrations to copy and share (<http://www.gutenberg.org/ebooks/28885>). You can also find illustrations on this same website at <http://www.gutenberg.org/ebooks/114>.

Planning a Mad Tea Party

This is a great event for the girls to plan: start by making sure they are familiar with the Mad Hatter and what happens at the tea party. You can read a chapter of the book or watch part of the Disney movie.

Let the girls decide what they would like to include--here are some ideas:

The cups and saucers, the food, the decorations, the invites, the activities and crafts, the costumes and the games.

Planning will help the girls earn program badges and make the fun twice as much.

Costumes: check out this link for easy ideas: <http://www.alice-in-wonderland.net/fun/alice-in-wonderland-costume-ideas.html>

Cups and saucers: should be mismatched, and colorful. Visit local thrift shops or use kids' sets. They can be painted if the girls choose to.

Food: should be labelled with the EAT ME and DRINK ME labels of the story--have the girls create them. Finger foods, cupcakes, and punch are suitable

Decorations: make giant playing cards, Queen of Heart flowers, get white roses that can be painted red, bits and pieces of chess sets, signs, clocks, looking glass--all of which can be made by the girls!

Activities and crafts: make a dormouse to hide in the teapots, make animal masks to have a Caucus race, make flamingos to play croquet with, dance the Lobster Quadrille. (search for "lobster quadrille audio" on YouTube).

Craft: Mad Hatter Hat



Of course, we need to start with a hat!

Cardboard top hats sold for New Year's Eve or other parties are fairly inexpensive and ready to decorate. To make an authentic shape from scratch check out these links:

<http://childrensart.info/paper-top-hats/>

<http://www.instructables.com/id/Burtons-Mad-Hatter-Hat/?ALLSTEPS>

Either way, you will need materials to decorate with:

Material, feathers, wire, playing cards, flowers, tissue paper, buttons, ribbons and bows, hot glue gun and glue sticks

Let the girls go wild and use their imagination.

Being a Spark - additional activity "Help them plan a special event"



Key to I
Can - Party
Planner



You and Others -
Learn How to Plan
/ Event Planning



Creating Your Future -
Event Planning

Craft: Alice In Wonderland Potion Necklaces

Small potion bottles can be purchased from the dollar store and with satin cord and some wire the

girls can create their own potion that makes them bigger or smaller. Provide some small tags they can

decorate and label and let them go to it!



Craft: A Wonderland Pocket Watch

Supplies:

- ♦ Recycled juice can lids
- ♦ Cardstock
- ♦ Brass fasteners
- ♦ Duct tape
- ♦ Pop can tabs

Instructions:

1. Cut or punch circles of cardstock to fit juice can lids.
2. Connect two lids at one edge

using duct tape so that it forms a hinge.

3. Use duct tape to attach a pop can tab as the winder, then attach a satin cord or chain.
4. Embellish with design and create your clock face by hand or download a design and glue on.
5. Use a brass fastener to attach clock hands before attaching the clock face to the lid.



Craft: Dormouse

No Mad Hatter's Tea Party would be complete without the Dormouse.

Supplies:

- ♦ Pom-poms (2 bigger, one smaller)
- ♦ Felt
- ♦ Pipe cleaner
- ♦ Seed bead

- ♦ Wiggle eyes
- ♦ Tacky glue

Instructions:

1. Glue the two big pom-poms together for the body and head, with the small pom-pom becoming the nose area.

2. Attach the seed bead at the nose.
3. Put on eyes.
4. Create and attach felt ears.
5. Attach the pipe cleaner for the tail.



Game: I'm Late!



You can either race across the room like the white rabbit, or just play this game as a fun way to get across the room as a variety of characters from the story.

Supplies: none

Instructions:

- ♦ Hop across the room like the white rabbit
- ♦ Run across the room like you are a tiny Alice who has drunk from the "drink me" bottle and shrank to a tiny size
- ♦ Swim across the room like you are Alice in the "mysterious sea"
- ♦ Skip across the room like you are

with Tweedle Dee and Tweedle Dum

- ♦ Stomp across the room like you are HUGE after eating a growing cookie
- ♦ Wiggle across the room like a caterpillar
- ♦ Crawl across the room like a Cheshire cat
- ♦ Move across the room in a silly way, like the Mad Hatter

Game: Where's the Mouse?

Supplies:

- ♦ Several teacups
- ♦ Small toy mouse

Instructions:

1. Place all of the teacups upside

down on a table.

2. Hide the dormouse under one of the cups.
3. Have the girls take turns lifting one cup each to see if they can find the dormouse.
4. Whoever finds the mouse gets to

hide it for the next turn.

5. You can add extra rules, such as shuffling the cups between each turn.
6. Ensure the girls understand that not everyone will have a chance to find the dormouse.

Frugal Fun Day

Oct 6
2012

Frugal = Inexpensive!

Frugal Fun Day is the first Saturday in October and is a day to enjoy fun activities that are either free or very inexpensive. If you use your imagination, the ideas are endless. You can go on a bike hike or go for a walk along the river. Try a scavenger

hunt along the way. Go to the park and enjoy the fall leaves in all their colour. Have a picnic in the park and while you're at it, pick a few leaves to make something at home. Have a Frugal Fun Bring a Friend meeting. Pull out the old games or puzzles that

you have stored away. Make and fly a kite.

Have a very Happy Frugal Fun Day.



STEM: Paper Airplanes

Supplies:

- ♦ Paper to make airplanes & patterns from websites: <http://www.activitytv.com/paper-airplanes-for-kids> or <http://www.origami-resource-center.com/paper-airplane-instructions.html>
- ♦ A large area with no wind. It can be either outside or inside.
- ♦ A long measuring tape.
- ♦ A chart to record findings.

Instructions:

1. Make several of each of five different paper airplanes using the same size and weight of paper. Make sure that you take your time making them because they should be as similar as possible.
2. When you've finished making the planes, you will test them. Throw each type of plane five times and record the distance on your chart.

It's important to try and throw them in the same way with the same amount of force each time.

3. Do this for each of the five different planes recording the distance each time.
4. Try to use the same plane for all five throws, but if it gets damaged, use another.



Throw #	Distance Thrown				
	Model #1	Model #2	Model #3	Model #4	Model #5
1					
2					
3					
4					
5					
Average Distance					

Results

To make the results a little more accurate, don't use the farthest or shortest distance for each model. For example if for Airplane Model #1 you threw 25 feet, 30 feet, 18 feet, 20 feet and 21 feet, then you would take away the 18 feet and the 30 feet. Add the remaining three – 25 feet, 20 feet and 21 feet for a total of 66 feet and divide by 3. Your average distance for that plane is 22 feet.

Which planes flew the furthest? Why do you think they were the best fliers?

If you enjoy this type of activity, please go to [NASA for students](#) to try some other age appropriate space activities. Who knows, maybe one day, one of your girls will be an airplane engineer or designer, or even an astronaut.

Balloon Challenges

- ♦ Keep a balloon in the air by blowing on it.
- ♦ Balance a balloon on the end of your finger
- ♦ Juggle with the balloons



Backyard Bowling

1. Add a few drops of food coloring to each of ten clear plastic bottles of water.
2. Stand them up on flat ground
3. Use a soccer ball, basket ball or something of similar size to knock them down.

Rock Painting

Supplies:

Paint (tempera or acrylic); various shaped rocks

Instructions:

Before painting, have the girls sketch out their plan: It's easier to envision the finished project when you see it drawn out. Let their imaginations run wild!



Coffee Can Stilts

Adult assistance required!

Supplies:

- Two 1-lb coffee cans
- Rope
- Drill or awl

Instructions:

1. Turn the cans upside down so the open end is touching the ground.
2. With an adult helping, use a drill or awl to make two holes in each can, one on each side.
3. String a piece of rope through the

holes and tie the ends inside the can. This will create a loop to hold onto.

4. Now climb up and try your stilts. Grab the ropes to help you move your feet along.

Game: Flip the Coin Scavenger Hunt

Here's an easy scavenger hunt to do with smaller groups of girls.

Preparation:

Work with the girls to make up a list of things they will find around the neighborhood, e.g. a fire hydrant, railway tracks, a corner store, elementary school, swings, a mailbox, a dog, etc. About 20-30 items is reasonable, and ideally should be within about 10-15 minutes of the start location.

Divide the girls into groups making

sure they have the appropriate leader ratio.

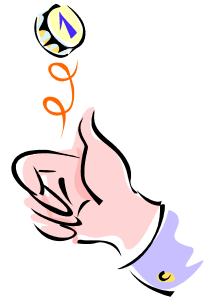
Give them a time limit. A shorter time may be more appropriate for younger girls.

Instructions:

1. Give each group a coin.
2. Every time they come to an intersection, they are to flip the coin. Heads means they turn right and tails means they turn left.
3. They are allowed to cross items

on the list only if they go past them. E.g. They come to an intersection. The store is in sight to the right, but because they flipped "tails", they cannot mark off the store.

4. At the end of the time limit, all groups return. The group who has the most items crossed off wins!



Craft: Make Your Own Multicoloured Crayons

Adult supervision required for younger children.



Supplies:

- Metal form (old muffin tin, mini cookie cutters, etc)
- Aluminum foil
- Old crayons

Instructions:

1. Remove paper wrappers from crayon pieces. This is easier if you soak them in cool water first. Spread wet crayons on paper towels to dry.
2. Preheat oven to 300°F or lower.
3. Line the metal mold with aluminum foil, wrapping securely and covering thoroughly. Make sure that there are no holes and that the foil is tight to the mold so you get the shape you want.
4. Put the mold on a baking sheet, and then pack the crayon pieces

tightly into the mold. Break the larger pieces to make them fit better. Fill the molds nearly to the top.

5. You can combine similar colours and shades like blue, green and purple or yellow, orange or red.
6. Bake for 5 to 8 minutes or until they are melted enough to blend the colours and hold together. You don't want them to liquefy or they will become one dark colour.
7. Remove the molds from the oven using pot holders. Allow to cool 30 to 60 minutes. Remove the crayons from the molds. Peel off the foil and start colouring!

Ways to use your multicoloured crayons

Crayon rubbings are easy with larger crayons, and the multicoloured crayons add a different dimension to the rubbing. Lay a piece of paper over a textured item, such as a coin, a textured dish mat, sandpaper, or other textured items. Rub the crayon

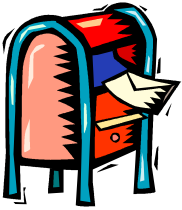
over the paper until the shapes appear. Collect leaves, bark, or stones on nature walks and make nature rubbings.

Grate a multicoloured crayon to get shavings. Spread the shavings between 2 sheets of wax paper and, using a cool iron, iron over the wax paper and shavings until melted (about 5 seconds). An adult should handle the hot iron for younger children. Place several sheets of scrap paper under and over the artwork to absorb any melted, colored wax that may leak out to protect your iron and board. The melted crayons and wax paper will look like stained glass. When the paper cools, cut it into shapes like stars, circles, fish, or birds. Use a paper punch to make holes and string them with ribbon or yarn so that you can hang them in your window. Hang one of these light catchers in the window or string several together for a colorful mobile.

World Post Day

Oct
9

Postal Celebration



World Post Day is celebrated every October 9th to create awareness of postal services throughout the world and for the

postal workers. World Post Day was established in 1974 in Bern Switzerland to commemorate the Universal Postal Union.

Now incorporating postal services and all that comes along with it into an

activity is much easier than you would think. There are a variety of activities and crafts and maybe even a possible field trip and guest speaker you could incorporate!

Write a Letter to Yourself

Have girls and Guiders at a unit meeting or Guiders at an area, district or provincial meeting write a letter to themselves. Some things to include in this letter are:

- what you hope to accomplish this Guiding year
- what you are looking forward to

- how you will challenge yourself
- what do you hope to learn

Have the letter writer place the letter into an envelope and self-address it (younger girls may need help with this). The Guider or Commissioner of that particular meeting then gathers all the letters sealed in envelopes and

keeps them in a safe place. Then, come the end of the Guiding year, the holder of the envelopes mails them out and the letter writers can see if their hopes, accomplishments and dreams came true. Not only is this a good way to see if the writer achieved what they hoped for, but it is also fun to received mail in the mail box!

Send Someone a Letter



Guide Postal badge

It is always fun to receive mail, but it has been said time after time, you will only receive mail if you send mail! So why not send a

letter, post card or card to a friend or family member and surprise them! And hopefully they will send something back to you!



Brownie Write On badge

Write to a Pen Pal

Having a pen pal is a great way to both send and receive mail! Having a pen pal is easy! All you have to do is write letters or cards back and forth to one another. You can even add photos or stickers to go along with the letter also! A pen pal could be a friend or family member that lives further away from you or someone you haven't met before; it could even be another member of Guiding!

Email international@girlguides.ca to request a Guiding pen pal.



Brownie Pen Pals badge

Stamp Collecting



Brownie Cool Collecting badge

Collecting stamps and putting them into an album is a fun way to still be connected to the postal service. You can use many different things as your stamp collecting album. You could simply use a small 4x6 photo album, a binder with hockey/baseball card holders or a bunch of papers held together either with ribbon, staples or a plastic coil.



Guide Collecting badge

When creating a stamp collection you can either choose to keep the entire envelope or you can "lift" the stamp from the envelope.

To lift a stamp from an envelope is very easy with a little patience!

Supplies:

- Scissors
- Small bowl of warm water
- Tweezers
- Dry surface
- Glue (optional)
- Stamp Collection Album

Instructions:

1. Cut the stamp you want to lift

from the envelope leaving about an inch or so around the edge.

2. Place the stamp, stamp side down, into the small bowl of warm water for about a minute.
3. Then take the stamp out of the warm water and gently using tweezers pull the stamp off of the paper.
4. Place the stamp on a dry surface and wait for it to dry
5. Once the stamp is dry either place it into your album or glue it in if using a paper one.



Craft: Postcards

Supplies:

- ♦ 4x6 piece of cardstock
- ♦ Felts and/or pencil crayons
- ♦ Stickers
- ♦ Laminator (optional)
- ♦ ruler



Instructions:

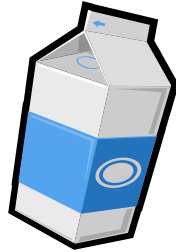
1. Give each person a piece of 4x6 cardstock.
2. Have them decorate the piece of cardstock on one side only, in any way they wish.
3. Then, on the back of the

4. Finally, the postcards can be laminated to keep as a souvenir or they can be left as is and used to send in the mail to someone!

Craft: Milk Carton Mailboxes

Supplies:

- ♦ A 2 litre cardboard carton of milk or cream: emptied and cleaned
- ♦ Coloured construction paper
- ♦ Scissors
- ♦ Glue
- ♦ Stickers
- ♦ Felts and/or pencil crayons



Instructions:

1. Carefully cut off the top of the carton.
2. Cut coloured construction paper into pieces to cover the four sides of the carton. Securely glue them to the carton.
3. Decorate the carton ensuring that the creator's name is on their individual carton.
4. Once all the cartons are

- completed, arrange them into the formation of a multi-mail box. Stack them in whatever way makes them fit; do this in a place where they can be kept for the entire Guiding year, if possible.
5. Now you have a mailbox for each girl in your unit or member of the council or district, etc. Newsletters, permission forms and even surprises can then be put into these mail boxes.

Field Trips and Guest Speakers



An idea for a field trip you could arrange is a trip to a post office or facility that accepts mail. Other facilities that accept mail in your town/city may include:

a gas station, book store, general store or pharmacy (i.e. Shoppers Drugmart).

For a guest speaker you could either have a postal worker (a carrier, service worker or counter worker) or a stamp collector!

Wide Game: Vanishing Postbox

This game is played over a wide area.

Supplies:

- ♦ Scraps of paper
- ♦ Stamp + ink and pencil
- ♦ Container

Instructions:

1. You will need three girls or leaders to each be a "station." One will hold the papers and is the Stationery Store (she can only give out one paper at a time). One will hold the stamp and pencil and is the Stamp Store. One will have a container and is the Postbox. They are travelling stations and may move anywhere throughout the play area. They

need to hide and be challenging to find.

2. Girls go out alone or in small groups to locate the stations. They need to find them in order - paper, stamp, postbox. At the stamp station, they write their name on the paper and have it stamped. At the postbox they mail their "letter."
3. Once a letter is mailed, they start over again, playing until a whistle is blown. This game can run for 45 minutes to an hour at camp.
4. To add extra challenge to the game, have the "stations" secretly meet up and switch their supplies, changing their role in the game.

Postal Word Search

R S X L I P X S L P C E E F R
 E W P E I R A E C K M L O S E
 V P O O P A T C N D B A J S T
 I O S J S T M U K A O W T R I
 L S T F E T J R R A H U A S R
 E T A R O B C E I E G C F E W
 D M G S U T V A T A K E S A S
 E A E W Q I W Z R I S H I P S
 C R E R L J K A N D D L A S U
 H K U E V B N G D D G S E L R
 R B D M A I L B O X E R O X Q
 T N D Q Q K G H S C P O K M W
 U E N V E L O P E X N W G I Z
 O S S E R D D A E L A P N E P
 K I R I L E M E S T I J B Z W

ADDRESS
 AIRMAIL
 DELIVER
 ENVELOPE
 EXPRESS
 JUNK
 LETTER
 MAILBOX
 PACKAGE
 PENPAL
 POSTAGE
 POSTCARD
 POSTMARK
 SHIP

STAMP
 TRACKING
 UNDELIVERABLE
 WRITE



International Internet Day

Oct
29

A Brief History



International Internet Day occurs October 29th of each year. This celebration has been occurring since 2005. The date, October 29th, commemorates the first message sent from one computer to another in California, USA in 1969.

The internet is accessible to people worldwide while giving people the ability to literally access the world at their fingertips!

The internet is a publicly accessible interconnected network of computers that anyone can access. For many people the internet is very important and has made their lives easier.

We use the internet for a variety of

uses which include: communication, research, gaming and one of the fastest growing uses – social media.

Besides celebrating the fact that the internet is readily available around the world, it is still very important to be “cyber savvy” and beware that there are possibly more dangers on the internet than walking down the street.

Challenge: Cybercizen Challenge

A great way to teach girls in your unit about internet safety is using Girl Guides of Canada – Guides du Canada’s



Cybercizen Challenge. This challenge allows the participants be

become informed and responsible cybercitizens. The main topics of this challenge are safety, privacy, marketing, authentication of online information and ethics. The Cybercizen Challenge can be found on the Girl Guides of Canada – Guides du Canada website from the

main page by clicking Members > Challenges & Activities > then Cybercizen Challenge on the left side of the page. The direct link is: http://www.girlguides.ca/challenges_and_activities?news_id=85&uniqid=1594

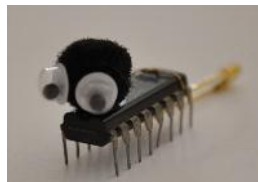
Game: Match the Acronym

2B or not 2B	Best friends forever
4ever	Let me know
AMBW	End of message
ASAP	Rolling on the floor laughing
B4	Good luck
BBL	Oh I see
BFF	Talk to you later
BFN	All my best wishes
BRB	Laugh out loud
CIO	later
EOM	To be or not to be
GL	before
GR8	Are you
G2G	Be back later
L8R	Bye for now
LMK	Forever
LOL	please
OIC	As soon as possible
PLS	Be right back
ROFL	Got to go
RU	great
TTYL	Check it out

Craft: Computer Bug Trader

Supplies:

- Old computer chips
- Mini pom-poms
- Wiggly eyes
- Beading wire
- Safety pins
- Glue
- Miscellaneous other supplies (fabric, pipecleaners, feathers, etc)



Instructions:

1. Thread the beading wire through the base of the pin, then wrap the wire around the chip (between the legs and around the body), twisting the wire ends several times to seal it closed.
2. Let the girls be creative with the supplies and see what kind of bugs they can create!

CyberSense Poem

From the Cybercizen Challenge.

I have a special secret,
Whenever I'm online –
I don't share with others
The things that are just mine.

My e-mail and my home address,
My phone number and name –
These are just for me to know,
In chat rooms or in games.

Instead, I use my nonsense name –
It's my online identity!
When people ask me who I am,
I introduce my "cyber-me."

And when I want to surf the Web,
for places that are cool,
I get some help from mom or dad,
or teachers from my school.



Day of the Dead

Nov
1-2

Dia de los Meurtos



Day of the Dead, or Dia de los Meurtos, is celebrated November 1st and 2nd throughout Mexico. This is a

colorful and vibrant holiday where Mexicans believe that the souls of their ancestors and loved ones come to visit and be remembered and honoured. The holiday is not a sad time but one of great joy and

celebration and this is reflected in the lavish and colorful decorations and preparations. So, next time Halloween comes around, take time to explore this fun and not-so-scary way to remember the dead!

Craft: Sugar Skulls

Sugar Skulls are sugary sweets made in the shape of skulls and decorated with bright icing and often sequins and gems. Children look forward to these and often have their name iced onto the larger sugar skulls.

This link will give you some pictures to look at and has the recipe to make edible sugar skulls: <http://www.celebrate-day-of-the-dead.com/>

sugar-skulls.html

But if you are looking to create longer-lasting sugar skulls, take a second look at the skull molds and plastic skulls sold before Halloween!



With a skull mold and polymer clay you can create skulls to be painted in bright colors, then finish them off with a gloss that has some iridescent glitter.

And if you want to experiment with colour, try these coloring sheets: http://www.coloringcastle.com/diadelosmuertos_coloring_pages.html

Craft: Calaveras



The word "calavera" is Spanish for skull and while sugar skulls are the most symbolic of the festival, many families will make dolls or masks that they then decorate the ofrendas

or altars that they create for their ancestors.

Supplies:

- ♦ Paper plate
- ♦ Scissors
- ♦ Markers
- ♦ Craft stick
- ♦ Masking tape



Instructions:

1. Draw a skull shape on the plate as shown, then cut it out.

2. Decorate with markers.
3. You can choose to cut out the eyeholes to make a mask or colour them in and use as decoration.
4. Attach a craft stick to the back using masking tape.

Craft: Marigolds

Marigolds and cockscomb flowers are the traditional flowers of the dead in Mexico. Used to decorate the altars and graves of their loved ones, their bright colour and their scent are believed to show the dead the way home.

Supplies:

- ♦ Tissue paper
- ♦ Pipe cleaners

Instructions:

1. Take some bright dark yellow or orange tissue paper cut into 5" by 14" rectangles. Stack 6 to 10 pieces together.
2. Fanfold the stack of tissue and then fold in half, securing the fold with a green



pipe cleaner.

3. Slowly pull apart the layers of tissue and voila! A beautiful flower.



Craft: Nichos or Ofrendas



Mexican Nichos or Ofrendas are small shrines that reflect the memories of a loved one. Traditionally done in small wooden shadow boxes, small trinkets,

pictures, and colors are used to decorate and often the creator of the Nicho will put in personal touches to show their love. The box is sometimes stamped or painted with bright color.

Create your own Nicho using old cigar boxes, or create miniature ones with mint tins. Give the girls free rein of materials such as ribbon, paper, stickers, paint, glue, dollar store

miniatures, pictures, etc. Be prepared to be wowed by the results!

Notes:

- ♦ The miniature shrines are a perfect opportunity to use shrink art--create skeletons and shrink them to fit the shrine!
- ♦ These "shrines" are a great way to make personal statements rather than be focused on someone else.

Game: Loteria



This version of bingo is a game that children in Mexico play with their families during celebrations.

Using 54 cards that have pictures on them and each player

having a card with 16 squares in a 4 by 4 configuration with different pictures, the caller calls out the random card drawn and the players mark that picture off on their card with a chip or marker.

This is a great way to teach the girls some Spanish words and have some

fun!

The following websites will lead you to printable loteria games:

- ♦ <http://www.spanishplayground.net/printable-spanish-games-jobs-and-farm-animals/>
- ♦ <http://www.enchantedlearning.com/lotto/spanish/>

Arts: Music and Dance of El Dia de los Muertos

The Day of the Dead is a celebration and where would a celebration be without music and dance?

There are some traditional songs associated with the Day of the Dead, one being Dios Nunca Muere which means "God never dies"--to hear a midi clip of this song go to this link:

- ♦ <http://www.mamalisa.com/blog/about-the-history-of-halloween-and-the-day-of-the-dead-los-dias-de-los-muertos/>

Typically the instruments you think of for Mexico are the Mariachi band instruments--the violins, guitars and trumpets--why not create your own instrument? Try this link for some

ideas:

- ♦ <http://www.dsokids.com/athome/makeinstrument.aspx>

The most traditional dance associated with this festival is La Danza de los Viejitos (the dance of the little old men). The region of Michoacan in the South is home to this particular dance and this region was one of the few that women were encouraged to participate in the dancing. However, this dance had everyone acting as old men by wearing masks and using canes.

The costume is a sombrero with colorful ribbons and a bright poncho with white muslin pants. The mask

has long braids attached and the dance is done with a cane.

Using short steps the dancers start hunched over, relying on their canes for movement--as the dance progresses the dancers straighten up and become more lively but still use the cane.

Pick some Mexican rhythms and develop your own dance steps.

Or watch the traditional dance on YouTube videos--just plug in **Danza de los Viejitos** and enjoy!



Sparks:

- ♦ The World Around Me: Diversity meeting, WAGGGS craft
- ♦ Exploring and Experimenting: Musical Instruments
- ♦ Let's Make Arts and Crafts: additional activities

Brownies:

- ♦ Key to Me: My Favourite Things (use the Nicho idea)
- ♦ Key to My Community: Celebrations

- ♦ Key to the Arts: Crafts from Afar, Around the World in Song and Dance, Marvellous Masks
- ♦ Super Crafts interest badge

Guides:

- ♦ Cultural Awareness Interest badge
- ♦ Some portions of Performing Arts interest badge
- ♦ 1 part of Discovering You-Discover your Creativity

- ♦ 1 part of Beyond You-Discover your Community
- ♦ Part 1 of You in Guiding-Learn about WAGGGS

Pathfinders:

- ♦ Part 3 of Finding the Path-Bridging the Gap (if the girls do it for a younger branch)
- ♦ A World to Discover-Around the World at Home
- ♦ Part 4 of Living Well-Be Glad You're You

Universal Children's Day

Nov
20

A Day for Kids

Universal Children's Day is observed on November 20th each year. In 1954, the UN General Assembly recommended that all countries should establish a Universal Children's Day on an "appropriate" day. Many countries have adopted

their own day for a special celebration. You can see when countries celebrate Children's day at this link: http://en.wikipedia.org/wiki/Children's_Day This resolution was adopted on November 20, 1954.

World Children's Day is always November 20th. This is the day that Canadian's use to celebrate Children's Day.



Service Project Ideas

Use this theme as an opportunity to do an International Service project! Remind or introduce the theme of the CWFF – Canadian World Friendship Fund! See <http://www.bc-girlguides.org/resources/international/canadian-world-friendship-fund-cwff/> and on Member Zone (login required) by clicking **Resources-General** (on the left of the screen) > **Fact Sheets** (also on the left) > **Canada and World Guiding** for more information.

You can have a penny carnival with another unit and have the girls bring pennies to donate for the various activities. This would be a great project for a Pathfinder Unit and invite

the local Spark and Brownie Units!

You can also do other international service projects such as participating in a twinning project. The current national twinning challenges are with Grenada and Curaçao. You can find information about these challenges on the national website at http://www.girlguides.ca/challenges_and_activities?news_id=414&uniqid=1592.



Other international service projects include:

- ♦ Collecting school supplies for children in Afghanistan
- ♦ Pinwheels for Peace <http://www.pinwheelsforpeace.com/pinwheelsforpeace/home.html>
- ♦ Make hygiene kits for the Red Cross to donate to refugees and to areas where there has been a local disaster.
- ♦ Participate/help in world partnership walk
- ♦ Hold a craft fair and donate proceeds to CWFF

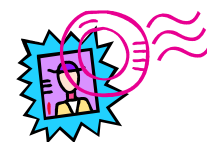
Pen Pals and Postcard Exchanges

This idea was also mentioned in the World Post Day section, but it is worth repeating here. Consider signing up your unit for an International Postcard exchange. It is easy and fun! Use the meeting of World Children's Day to

have all of your girls bring in a postcard and write it to the units set up in your exchange...then mail them off! Your unit will get postcards back from each unit - which you can save and produce at your Thinking Day

meeting. Sign up now for the best selection of units!

<http://www.mythinkingday.com/welcome.htm>



Meeting Ideas

- ♦ Theme Night - World Tourist and let the girls dress in costume - such as Hawaiian shirts, grass skirts and leis, cameras
- ♦ Make grass skirts out of newspaper and masking tape
- ♦ Have a pretend journey and track it on a wall map and passports
- ♦ Have stations of games, crafts and/or snacks from chosen countries -

- be creative or use Zoe's Trek Around the World Challenge if you need help with ideas for stations
- ♦ Have a packing relay with dress up clothes and suitcases
- ♦ Have a relay with Kimonos and a tea ceremony – use bathrobes and toy dishes
- ♦ Learn how to do the Mexican Hat Dance and Gum Boot Dance –

Bridge Rangers and Pathfinders with a younger group
Here's a great links for more ideas:

- ♦ http://dragon.sleepdeprived.ca/games/international_games/international_games.htm

Bathtub Party Day

Dec
5

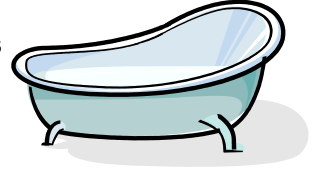
Celebrate Baths with Music

This crazy holiday was created because most people now take showers instead of baths. We can use this theme to come up with some fun activities to do with our girls.

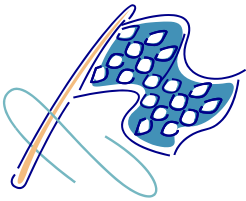
Sparks would enjoy some creative

dancing and singing to Anne Murray's classic song "There's a Hippo in My Bathtub". "Rubber Duckie" is another fun bath-themed song that you could teach the girls to sing. You could find the lyrics for this song at [http://www.rubaduck.com/articles/rubber-](http://www.rubaduck.com/articles/rubber-duckie-song.htm)

[duckie-song.htm](http://www.rubaduck.com/articles/rubber-duckie-song.htm). Another classic bath song is "Splish Splash I was Taking a Bath".



Bathtub Race



Nanaimo, BC holds their annual Bathtub Race every July. Why not try having your own version of a

bathtub race with your Brownies and Guides? After looking at some

footage of previous races to get their creative juices flowing, the girls can design their own "mini bathtub".

Supplies:

- ♦ Milk cartons cut in half lengthwise (anything from 250ml to 1L will work), cut in half for each girl
- ♦ Water-friendly materials to decorate

the top edges and inside

- ♦ Hot glue guns
- ♦ A small kiddie pool filled with about 10cm of water.

Once the girls have designed their bathtubs, take them outside to race their tubs using whatever power they can muster!

Game: Rubber Duck Challenges

Supplies:

- ♦ Rubber ducks - one per girl or per team
- ♦ Challenges printed on slips of paper

Instructions:

You could run this as a relay race with each girl running over to a draw barrel at the far side of the room and drawing a challenge, or each girl could have a duck and the Guider calls out a challenge for everyone to try at once.

- ♦ Crab walk with the duck balanced on your tummy.
- ♦ Balance your duck on your back and crawl on your hands and knees.
- ♦ Take 20 big steps with the duck balanced on your head.
- ♦ Take 20 big steps with the duck balanced on your shoulder.
- ♦ On your hands and knees, push your duck with your nose.
- ♦ Do 10 push-ups with your duck balanced on your back.
- ♦ Hold your duck between your knees

- and hop around in a large circle.
- ♦ Pass your duck to a friend without using your hands, then pass it back again.
- ♦ Throw your duck to a friend – how many times can you throw it back and forth without dropping it? Move farther away from each other for each throw.
- ♦ Quack your favourite song.
- ♦ Throw your duck in the air, clap your hands, then catch it. Repeat with two, three and more claps. How many claps can you do and still catch the duck?
- ♦ Throw the duck in the air and clap your hands under your right leg before catching it. Now try with your left leg. Now clap behind your back.
- ♦ Throw the duck up, jump, and try to catch it. Jump twice. Jump three times!
- ♦ Throw your duck up in the air, then kneel down and try to catch it.
- ♦ Throw the duck up and backwards over your head and try to catch it behind your back.
- ♦ Throw and catch your duck with just

your right hand, then with just your left.

- ♦ Throw the duck back and forth, from side to side, to yourself.
- ♦ Put the duck on your head. Now sit down then stand up again without dropping the duck.
- ♦ Balance the duck on your foot. Swing your foot back and forth 10 times. Now try the other foot.
- ♦ Balance the duck on your right foot, then throw it up and catch it from there. Can you do it with your left foot too?
- ♦ Hold your duck far out from your body. Touch your opposite foot to the duck without bending your arm. Switch arms and try it again.
- ♦ With the duck on the ground, see how high you can jump over it (forward, backward and sideways.)
- ♦ Can you pick the duck off the ground without using your hands? (no teeth)
- ♦ Sing the Rubber Duckie song.



BC Program Committee

BC Program Adviser

Julie Thomson

Ranger Adviser

Vacant

Lones Adviser

Susan Stephen

Girl Programs Specialist

Colleen McKenna
(outgoing)

Roberta Franchini
(incoming)

Communications Liaison

Vacant

Arts Resource

Barb Wilson

Environment Resource

Sophie Streleoff

Healthy Lifestyles Resource

Vacant

STEM Resource

Nadia Lee



Girl Guides of Canada
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AREA/DISTRICT PROGRAM ADVISER Position Description

We need program advisers in BC. But what exactly does a program adviser do? Read below for the job description. There are overlaps in duties between an **area** and a **district** program adviser, as written in black below. **Red text indicates area program adviser responsibilities; blue text indicates district program adviser responsibilities.** Both are very rewarding positions.

Purpose

- ♦ Stimulate interest and promote programs of all branches within the **area/district**
- ♦ Facilitate the communication of program events, activities, projects, and initiatives in the **area/district**

Qualifications

- ♦ Be conversant with the programs for all branches of Guiding
- ♦ Be passionate about girls and Guiders having fun, while completing the different levels of program
- ♦ Understand the principles of change, be receptive, and have an open and positive attitude toward suggestions and ideas

Term of Office

- ♦ Appointed for a three-year term, with a further two years optional and final

Responsibilities

- ♦ Attend **area/district** council meetings, and report regularly.
- ♦ Be familiar with, and enthusiastic about, all levels of the program.
- ♦ **Ensure that district program advisers and area council are kept informed of current developments and changes within the program; Distribute information from the area program adviser.**
- ♦ Distribute information from the Provincial Program Committee and the Communications Liaison.
- ♦ Pass on any concerns, opinions, ideas, or changes that are suggested to you, to the **Provincial Program Committee** or **the area program adviser.**
- ♦ Be aware of Lones and Members with special needs in your **area/district.** When necessary, ensure that these Members are receiving help with their program.
- ♦ Be prepared to receive and distribute information on Rangers, special needs, science and technology, the environment and active living.
- ♦ **Conduct orientations with all new district program advisers.**
- ♦ **Conduct regular meetings of the program advisers within the area.**
- ♦ Represent the **area/district** at workshops/conferences sponsored by the Provincial Program Committee.
- ♦ Draw attention to, and/or report on program-related articles in Guiding publications, including the Fun Finder.
- ♦ **Frequently request iMIS lists of program advisers in your area, ensuring that they are put into your contact list for communication and reporting.**
- ♦ Become a member of the BC program adviser's Facebook group.
- ♦ **Ensure all of the district program advisers are on the Facebook group. Communicate those requests to the Communications Liaison.**
- ♦ Submit an Annual Report to **the area council, and the provincial Communications Liaison** or **the district council and area program adviser.**
- ♦ Maintain a resource file or library, which Guiders in your **area/district** can access for program ideas.
- ♦ Provide resources and support to the **area/district** council and Unit Guider regarding delivery of the girls programs, including promoting the use of tools created by the BC Program Committee e.g., Science in a Box, Eco Pak, etc.
- ♦ Ensure that planned activities are aligned with the GGC Strategic Priorities.
- ♦ Adhere to the Pledge of Confidentiality and the Code of Conduct of GGC.

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