

Information Booklet October 21-22, 2023



TO: Guiders working with Pathfinders and Ranger Members

FROM: Vicki Sabean, Provincial Camping Advisor & the Night Quest Committee

Another Guiding year has started and we want to share our exciting news that Night Quest is back. The Committee for Night Quest 2023 has been working hard to prepare a memorable Fall Provincial Event for Pathfinders and Rangers from NB & PEI. We are pleased to welcome all to this great weekend of camping and challenges filled with an abundance of Guiding spirit.

Night Quest is a fun filled event designed for Pathfinders and Rangers consisting of an opening ceremony, afternoon of group activities, followed by Units on their own for supper, then on to an all-camp campfire. Then at 8:00 pm more fun begins by patrols traveling a circuit to perform challenges and earn points. Patrols of 4-6 Pathfinders, Rangers or a combination of both will test their skills and teamwork. Night Quest, having started in 2001, is held every second year with each year growing and getting better. The fun and excitement begins Saturday, October 21 at 11:00 am and continues through until mid-morning Sunday, October 22.

It is imperative that each Unit participating prepares a challenge and ensures that the station is staffed by the Patrol Guiders throughout the event. Our Provincial Committees and Areas have also been asked to submit challenges for the girls. Challenges should be designed to to be no longer than 15 minutes. They can be minute to win it type challenges but use your imagination to come up with something unique and fun!

Units are welcome to camp on-site Friday night. The Units who plan to arrive Friday evening are requested to inform us in advance. **Units must come self-contained ensuring their food items are in animal proof containers and are responsible for all their Safe Guide requirements until the official start of the event.** 

\* \* \* PLEASE DO NOT LET YOUR QUESTIONS GO UNASKED OR UNANSWERED. \* \* \*

CONTACT

Vicki Sabean: nb-camping@girlguides.ca



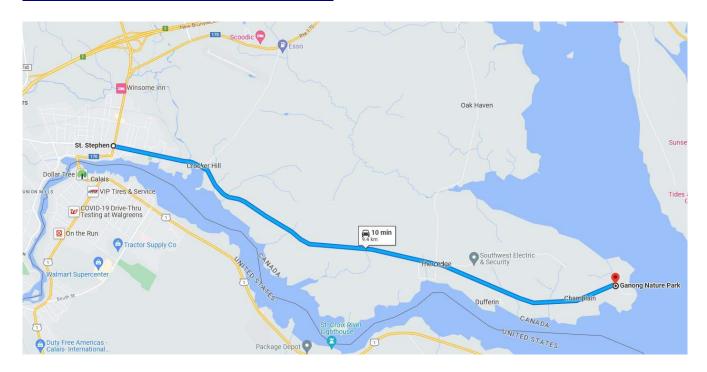
Location: Ganong Nature Park

350 Todds Point Rd, Dufferin, NB E3L 3R8 (St. Stephen)

Website: <a href="https://ganongnaturepark.com">https://ganongnaturepark.com</a>

### Google Maps link:

https://www.google.com/maps/place/Ganong+Nature+Park/@45.1724692,-67.1673198,17z/data=! 3m1!4b1!4m6!3m5!1s0x40551d3cc6adbfd9:0x28081e1de3d9b201!8m2!3d45.1724654!4d-67.1647449!16s%2Fg%2F1q645wvd5?entry=ttu



- From King Street, take Prince William St
- · Continue onto Ledge Rd
- · Continue onto Hannah Rd
- · Slight right onto Todds Point Rd
- The park will be on your right

If you require further directions please email Vicki at <a href="mailto:nb-camping@girlguides.ca">nb-camping@girlguides.ca</a>

Please meet with your entire patrol in a gathering area before entering the park. You should check with all the Guiders and girls to ensure paperwork is complete before continuing to the event site. You will be greeted by our Security Staff who will confirm your checklist is complete and then direct you to the registration site. As Pathfinders and Rangers you will have your own kit list for camping. The following are a must for Night Quest: Tarps for tents, rain gear, winter coats, hats, gloves and boots. The weather is changeable in October BE PREPARED!!

You will receive a map of the location upon arrival with important locations marked.





- The alarm will be short blasts from an air horn.
- When the alarm is sounded all persons on site are to proceed immediately in an orderly fashion directly to the rally point.
- Patrols will each have assigned spots marked with their patrol letter. Staff will have a spot marked "Staff".
- If Guiders are not with their girls when the alarm sounds they are to meet at the rally point.
- Security staff will check the area to ensure everyone is safely out.
- When the entire patrol, including Unit Guider(s) are present, report to Vicki Sabean.
- All persons not with a patrol (staff) are to report to Erin Hunter.
- Vicki and Erin will report to Marilyn Briggs (Security) when everyone is accounted for.
- Security will give the all clear before anyone leaves the rally point.
- NOTE: If the alarm sounds at meal time, turn stoves off before proceeding to the rally point.



**iMIS** All participants are require to be registered on iMIS before the patrol is

registered.

**VISITORS** Uninvited visitors will not be allowed on the campsite.

**LIVING QUARTERS** Campers will set up by Units in an assigned tenting area. Units are to come self-

contained, meaning they **bring everything needed** for the Event. This includes food, water, cooking equipment, tents, personal and group equipment. Units

will be responsible for their own kit lists.

**BASE CAMP HQ** The Base Camp HQ will be at the main building, open through the duration of

the event. There will be a warming shelter open for all participants. It is open for Guiders and girls to come and get warm or to chat. A coffee pot will also be on. It will also serve as a First Aid station and check in station upon completion

of the event. Base Camp HQ is not available as a sleeping area.

**TOILET FACILITIES** There are flushing toilets and sinks with warm water available to campers in the

main building. There are also outhouses on site. We ask that each unit adds

toilet paper to their kit list.

**GREY WATER** Dishes are to be washed at the patrol site and grey water strained before being

poured in a specific location TBD.

**GARBAGE DISPOSAL** Garbage bags are to be placed in the appropriate drop-off area after each meal.

NO GARBAGE IS TO BE LEFT AT THE SUBCAMP SITES BECAUSE OF ANIMALS.

**LOST AND FOUND** Will be located in Base Camp HQ.

**EVACUATION DRILL** An ALL-CAMP evacuation drill will be held soon after arrival. It is imperative that

everyone is immediately silent and adheres to all the directions given by core

staff.

**SECURITY** The camp will be patrolled by in-camp security.

ARRIVAL

Staff should be on-site by 8:30 AM Saturday, October 21st or as directed by their committee head.

Units camping Friday night may arrive after 4pm. Registration will begin at 11:00 am Saturday. The entire patrol must be present before registering.

**DEPARTURE** 

Closing ceremonies will take place Sunday at 10:00 AM. Girls may begin departure anytime following the closing ceremony Sunday, after ensuring their assigned campsite has been cleaned and checked and the evaluation forms have been passed in to Base Camp HQ. Staff will be needed to clean site and help with tear down before departing.

**TRADERS** 

This is an exchange of small tokens or crafts. This will provide a good opportunity for girls to mix and share something from the area in which they live. The purpose is to provide a conversation piece that will help the girls to get acquainted more easily with others. Traders should not be items with great monetary value. A tag attached with the name and address of the giver is also important. Crests, pins, hat crafts, etc. may be used as traders. Take a few minutes to put some of these together. It's fun to look back on them later.

**OPENING** 

Each Unit will be recognized at the opening ceremony, naming who they are and where they are from.

**CHALLENGES** 

Each Unit is responsible for submitting one challenge station, even if you have more than one patrol. These challenges will be located separate from the living area. The Patrol Guiders will be staffing the challenge and not traveling around the challenges with the girls. Girls will be scored at each station, with the highest scoring teams earning prizes. It is very important to remain fair to every patrol to keep the station open until the last patrol has gone through or 1:00 AM whichever comes first.

**CARS** 

As a safety concern, all vehicles must be parked before opening ceremony on Saturday and not be moved until after the closing ceremony on Sunday. The parking lot is close to the tenting area so all equipment and supplies will be carried to your tenting area.

**FIREWOOD** 

There will only be one main fire pit at the location. We are asking each unit to bring a few pieces of wood to be used for the main campfire.

**CHALLENGE SITE** 

Units should bring a lantern to light their challenge station and perhaps a shelter in case needed for the weather. There will be no electrical outlets at the challenge spots. Participants should bring flashlights to find their way around the challenges. The stations will be marked with a station number.

#### SCORING

Each Patrol going through a station will be scored on 5 categories: <a href="Presentation">Presentation</a>, <a href="Enthusiasm">Enthusiasm</a>, <a href="Team Work">Team Work</a>, <a href="Completion">Completion</a> and <a href="Exiting">Exiting</a>. Each category is scored from 1-5 with a total of 25 points per challenge. For entering, the girls will need to identify themselves (politely and perhaps creatively) and ask permission to enter. Enthusiasm and team work will be marked on how they work together as a team. Completion is based on how much they accomplish. Each station should be designed to challenge them for 15 minutes. When the girls exit, they thank the presenters and ask permission to exit. Presenters will be given score sheets which will be completed and turned in at Base Camp HQ when challenges finish at 1:00 AM. Groups will be given a checklist to keep track of the stations they have completed. The participants will also have time during the afternoon activities to come up with a creative entrance presentation.

#### **FOOD SERVICES**

Meals will be prepared for the staff working at the camp. Food Services staff will be located in main building. A nut-free camp will be promoted and Food Services will do its best to consider any allergies and dietary concerns. Staff requiring a specific type of food for dietary issues, the individual is asked to bring it with them.

Evening snacks for girls and challenge presenters will be provided by food services. Food services closes at 1:00 AM and any snacks are to be picked up before this time. Due to staff limitations, snacks will not be delivered to the individual stations this time. Having 2 people at the station enables one at a time to venture off for a break. You can also bring a Thermos to fill before hand.

Staff will be responsible for washing their own dishes after each meal. All garbage after each meal must be disposed of and no garbage is to remain on the ground or on site. Garbage and recyclables are to be left in a designated area.

A well-fed camper is a happy camper and the Food Services team is there to make sure everybody is happy!

#### **HEALTH SERVICES**

There will be a First Aider located at a main site, as well as identifiable First Aiders patrolling the park.

#### **HEALTH FORMS**

A Health Form **MUST BE CARRIED** by each person at camp, including all adults (Unit Guiders and Staff)

Please ensure that:

**ALL** allergies to medications, insect bites and foods are listed, as well as their reaction symptoms and the usual treatment.

**ALL** medications (both prescription and over the counter) are listed.

**INSURANCE** Parents/Guardians are responsible for any medical fees not covered by medical

insurance, i.e. prescriptions, eyeglass repair and/or dental care.

**ALLERGIES** Participants requiring Epi-pens or Ana-kits for severe allergic reactions must

carry them on their person at all times. It is imperative they know how and when to use them. Medic-Alert bracelets should be worn for those subject to severe allergic reactions. Food allergies must be noted on Health Form. This camp will be nut free. Please respect this when bringing in food for your patrol.

**ASTHMA** Inhalers should be carried with the participant to use as needed. Please be

certain the inhaler contains enough medication for the duration of the camp.

**MEDICATION** All medications that a participant may require, both prescription and over the

counter; creams, ointments, eye/ear drops, inhalers, pills (i.e. Tylenol, Gravol, Benadryl or antihistamines) MUST be brought to camp, in their original

container with complete instructions for dispensing. Place medications in a zip-loc bag and clearly label with participant's name. Because medications can be adversely affected by heat and/or wet conditions, they will be controlled by the Unit Guider. Once camp is finished pass in the First Aid form H.3 and H.4 to the

Night Quest First Aid team.

**PREVENTATIVE** Always wear a hat, eat well, drink plenty of fluids, get lots of sleep, wear

comfortable closed-toe shoes- No sandals of any kind. Use sun screen and have

non-aerosol insect repellent handy.

**VALUABLES** Leave valuables at home. All items are the responsibility of the owner. We will

not provide charging locations for any electronic equipment.